

Audrey Andrus Illustration + Visual Development

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EDUCATION

ArtCenter College of Design, BFA Illustration: Entertainment. Arts, Sept. 2020 - Dec. 2022

- Provost's List: Fall 2020, Spring 2021, Summer 2021, Fall 2021, Spring 2022, Fall 2022

Laguna College of Art and Design, BFA Entertainment Design, Sept. 2018 - April 2020

- Studied Entertainment Design, transferred out Summer of 2020

EXPERIENCE

Freelance Character Designer, Unannounced Graphic Novel August 2022 - Present

- Responsible for drafting and finalizing character designs
- Created lineups, rough turnarounds and expression sheets for characters
- Contributed to prop design, story beats and background design
- Upcoming responsibilities include comic layout design

Children's Book Illustration Teaching Assistant, ArtCenter College of Design January 2022 - August 2022

- Handled and organized documents
- Critiqued student work weekly
- Communicated aptly with both students and professor
- Learned to multitask and prep appropriately during meetings

Illustration, Image + Idea Teaching Assistant, ArtCenter College of Design September 2022 - Present

- Handled and organized documents
- Critiqued student work weekly
- Communicated aptly with both students and professor
- Learned to multitask and prep appropriately during meetings

Commission-based and Freelance Artist | 2017 - Present

SKILLS AND PROFICIENCIES

Art and Design

- Illustration
- Character design
- Visual development
- Graphic design
- Adobe Photoshop, Adobe Illustrator, Procreate
- Google Suite, Microsoft Suite

INTERESTS AND HOBBIES

- Animated film and television
- Food and drink
- Fashion and cosplay

Social and Workspace

- Works well with all age groups
- Good communication and social skills
- Meets deadlines and finishes all tasks
- Works well with a team or alone
- Confident speaker and presenter
- Adaptable to change
- Tidy, keeps a clean work space
- Board and card games, video games
- Festivals and conventions
- Comics and graphic novels