

Education

Bachelor of Fine Arts, Illustration

ArtCenter College of Design - Pasadena, California

Apr 2022

Experience

Key Art Illustrator - Freelance

DreadXP - remote

Designed and illustrated the key art for the videogame, *Spookware*.

Nov 2021

Course Projects

Type I: Foundation

ArtCenter College of Design- Pasadena, CA

Designed a magazine with integrated illustration, hand lettering, and graphic design in InDesign.

Participated in class critiques and implemented feedback.

Sep 2021- Dec 2021

Illustration for Publishing

ArtCenter College of Design- Pasadena, CA

Conceptualized over 20 ideas per illustration, through visual research and thumbnails to create a variety of options.

Illustrated a children's book about Hawaiian vocabulary and the Hawaiian bobtail squid to promote cultural learning.

Jan 2021- Apr 2021

Skills

Design and Presentation: Acrylic Paint, Animation, Children's Book Illustration, Colored Pencil, Digital Painting, Gouache Paint, Hand Lettering, Packaging Design

Softwares: Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Procreate, Clip Studio Paint

Awards & Recognitions

Gerrit R. Ludwig Scholarship, 2017-2022

Gerrit R. Ludwig Foundation - Hilo, HI

Society of Illustrators Student, 2021

Student Scholarship Competition - New York, NY

ArtCenter Undergraduate Scholarship, 2017-2021

ArtCenter College of Design - Pasadena, CA

Provost's List, 2021

ArtCenter College of Design - Pasadena, CA

Giant Robot Gallery Post-it Show, 2019

Giant Robot Gallery - Los Angeles, CA

