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**Intro** Multidisciplinary designer and art director that 'creates fantasy', focusing on creating dynamic and poetic spatial experiences.



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**Education** Artcenter College of Design, Bachelor of Science,  
Environmental Design. *Sep. 2018-Dec. 2021*

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**Experience** Internship in Assorted Objects Lab, Shanghai.  
*May. 2021-Aug. 2021*

Budweiser 'Unibrew' Popup store design for Com-  
mon Rare, Shanghai, Launched. *Sep. 2021-Sep. 2021*

Jacuzzi Sponsored project, products, branding and  
store design, Virtual. *May. 2021-Aug. 2021*

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**Cognition** OMNI Art Expo, Shanghai. *Jul. 2021*

End of term show, Artcenter College of design  
China community hub, Shanghai. *Dec. 2020*

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**Skills** Rhino, Solidworks, Unreal Engine, Twinmotion,  
V-ray, Keyshot, Photoshop, Illustrator, Premiere, InDesign