

Study gaming in the UK

Where can I study gaming in the UK?

The UK offers a wide range of high-quality gaming degrees recognised for their industry relevance. With more than 200 undergraduate gaming courses in the UK, and around 40 at postgraduate level,¹ you'll find a wide variety of programmes with strong teaching in your area of interest.. So you'll graduate with transferable skills and the kind of analytical, creative approach that you'll need for a global career.

How long does it take to graduate?

The modular structure of UK teaching means that you can often graduate and get out into the job market more quickly than in other destinations. Most gaming-related degrees take three years at undergraduate level, with four year options integrating a year's industry work experience. Postgraduate gaming degrees are usually one or two years.

What is the course structure?

UK gaming degrees follow a modular structure that allows you to explore a wide range of topics while focusing on your strengths. You'll typically combine core modules in areas like programming and game design with optional modules in fields such as storytelling, marketing, or immersive technologies. Some courses also include industry placements or live project briefs, helping you apply your skills in real-world settings.

What will I study?

UK gaming degrees are designed to prepare you for a successful career in the industry. You'll build core skills in coding, game engines, and programming, while also exploring game design, storytelling, and game theory. Many courses also offer modules in areas such as user experience, sales and marketing, and the business of games – particularly valuable if you're aiming to launch your own studio.

You may also study the wider impact of gaming, including its cultural, psychological, and ethical dimensions, as well as emerging fields like AI, virtual reality, and gamification in non-entertainment sectors. Many UK degrees are accredited by TIGA, the UK's leading games industry body, which

¹ [UCAS, 2025](#)

ensures your training aligns with current industry needs and improves your employability after graduation.

Why is the UK a good choice to study gaming?

With 37 million gamers,² the UK has the world's sixth biggest gaming industry,³ and that passion means there's always a lot going on. From expos and gaming festivals to competitions, you'll find live events up and down the country. The UK also has more than 2500 gaming companies, many of which have close links to university departments, giving you plenty of opportunities to make valuable professional connections.

Are there any scholarships for studying gaming?

On occasion, there are funding options available for international students who want to study gaming in the UK. These can range from part-funding, for example paying part of your fees, to full-funding which covers programme fees, living expenses, and return flights to the UK.

You can search our database of scholarships at study-uk.britishcouncil.org/scholarships-funding and check with individual university websites for institution-specific opportunities.

What are my work options after I graduate?

The UK's fast-growing games industry offers strong career prospects for graduates, and is valued at £145bn worldwide.⁴ Whether you want to work in AAA development, indie design, or emerging fields like VR and gamification, you'll gain the creative and technical skills to succeed. Game developer salaries in the UK start at around £19,000 and can rise to over £70,000 with experience.⁵

The UK's Graduate route allows international students to apply to stay in the UK and work, or look for work, upon graduation. International students who have successfully completed an undergraduate, master's degree or PhD have the option to apply to stay in the UK for an agreed period, following their studies. The Graduate route does not require you to secure sponsorship.

To find out more about studying gaming in the UK and find a course, visit study-uk.britishcouncil.org

² [Statista, 2025](#)

³ [NewZoo, 2025](#)

⁴ [UPTICC, 2025](#)

⁵ [Prospects, 2025](#)