

Dominique Rivero

User Experience Researcher and Designer | Los Angeles, CA | Miami, FL

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[LinkedIn Profile Link](#)

Experience:

User Experience Design Intern | Stellantis | Auburn Hills, MI | May – August 2022

Research and development for the future of Dodge's in-car experience, with a focus on addressing the needs of individuals with disabilities

- Created an accessible experience for Dodge's brand to include color blindness and audio impairments
- Connected with stakeholders and multiple departments to gather and define project requirements
- Designed a proposal for the future direction of Dodge's in car experience with deliverables that included motion, journey mapping, a design system, and a simplified UI

Getty Marrow DesignMatters Intern | ArtCenter College of Design Pasadena, CA | June – August 2021

Assisted with the development of an archival process resulting in *Reimagining Access: Inclusive Technology for Archives and Special Collections*, a federally funded project working with disabled communities to design accessible, informative, and flexible user experiences for archives and special collections

- Created accessible guidelines for future students to use within their presentations
- Integrated guidelines into [DesignMatters Website](#)
- Attended events hosted by the Getty Foundation to network with interns from other institutions

Project Assistant | ArtCenter College of Design | Pasadena, CA | January 2020 – Present

Assisting the Center for Educational Effectiveness with cyclical and special projects in the areas of Academic Affairs and Institutional Research

- Primary assistant for the collection of syllabi from all academic programs each semester
- Helped the Director with data cleaning and verification for educational assessment
- Designed [infographics](#), marketing and training materials for various institutional initiatives including accreditation, educational assessment, course evaluations, and alumni surveys
- Created [motion graphic video](#) to educate students about the value of course evaluations
- Responsible for training other student assistants on processes and procedures for the Center

Education:

B.S. Interaction Design | ArtCenter College of Design | Pasadena, CA | September 2019 – December 2022

Minor in Business and DesignMatters in Social Innovation | Graduated with Honors

Focusing on the user experience and studying how people think, feel, and behave when they use any product, environment, or system. Creating digital designs that deeply impact the way we live today-and tomorrow

Product Design | Design & Architecture Senior High | Miami, FL | August 2015 – June 2019

Creatively explored diverse strategies such as quantitative and qualitative human, cultural, and technological research to help identify and develop original and relevant solutions to design problems

Skills:

User Experience Research
Attention to Detail
Communicative
Collaborative Team Player
Problem-Solver
Creative Empathy
Highly Motivated & Organized

Tools:

Adobe Creative Suite & Figma
Microsoft Office
Graphic Design
HTML & Python
Motion Design
SolidWorks & Key Shot
Fine Arts & Photography

Awards:

SD Hackathon Winner
Sept 2019

Languages:

English – Fluent
Spanish – Conversational

References and additional design samples available upon request