



JASON KOLKER

3D & Digital Artist

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EXPERIENCE

UI/UX Designer

Forbie | Seattle, WA
May 2022 – January 2023

- In charge of wireframing the user interface and designing the user experience of new application features and website functions
- Adhere to Forbie brand guide while designing the layout of new features and updating previous designs
- Learning Figma and gaining even more experience in Adobe Creative Suite
- Gaining knowledge and experience in the professional business field as well as learning the skills necessary for remote work
- Learning the workflow and teamwork within a professional business

Customer Service Representative

Thrive Community Fitness | Monroe, WA
May 2021 – August 2022

- Serving customers with memberships, equipment, and payments
- Deep clean the facility, as well as maintain a pleasant exercise environment
- Care for and supervise member's children while they exercise

Shift Supervisor

Jamba Juice | Woodinville, WA
July 2018 – August 2020

- Supervise shift team members, learned leadership and team management skills of teams up to 6 people
- Open and close the store during my shifts, including taking financial responsibility for the cash register contents
- Make delicious smoothies and food, and provide excellent customer service to guests

EDUCATION

Bachelor of Arts in Digital Design, Minoring in Animation

Grand Canyon University | Phoenix, AZ

Relevant Core Classes

Drawing for the Visual Arts
3D Modeling I
3D Modeling II
Design Fundamentals
Designing with Type
Designing with Motion Graphics
Digital Painting
Advanced Animation
3D Animation
3D Modeling III

EXCELLENCE

- Adobe Creative Suite (Photoshop, Illustrator, InDesign, Substance Painter, After Effects)
- Figma, Maya, ZBrush
- Microsoft Word, Excel, PowerPoint, Publisher, etc.
- Timely, Responsible, Loyal, Passionate, Great Leader and Follower