

Hyu Oh

Graphic Designer +
Spatial Brand Strategist

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626-720-9522

I am a graphic designer with an emphasis on brand strategy for spatial experiences. I utilize my skills in graphic design, motion graphics and interior design to tell a story.

Experience

- | | |
|-----------------|---|
| 09.2018—11.2018 | Leaf Group / Saatchi Art, CA
Graphic Design Intern <ul style="list-style-type: none">• Design marketing elements for social media.• Create animations for social media post.• Draw illustrations for a publication. |
| 06.2017—06.2018 | TBWA\ Media Arts Lab, CA
Junior Graphic Designer <ul style="list-style-type: none">• Conceptualize and produce concepts for Apple ad campaigns.• Design Keynote presentations and rollouts for client meetings. |
| 09.2015—12.2015 | Big Machine Design, CA
Motion Graphics Intern <ul style="list-style-type: none">• Design and animate 2D, 3D HUDs for Disney TV shows and ads.• Design presentation decks for client meetings. |

Skills

Photoshop
Illustrator
InDesign
After Effects
Cinema 4D
Rhino
V-ray
Keynote
ZBrush
Unreal Engine 5

Education

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|--------------------------------------|---|
| 09.2021—Present
Expected 04. 2023 | ArtCenter College of Design, CA
Master of Science in Spatial Experience Design |
| 10.2020—12.2020 | Green Computer Academy, South Korea
BIM Architectural Design Training Course |
| 06.2019—05.2020
Pending | Otis College of Art and Design, CA
Master's program in Graphic Design |
| 09.2013—04.2017 | ArtCenter College of Design, CA
Bachelor of Fine Arts in Illustration with an emphasis in Motion Graphics |