## Mehar Nangia

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## Experience

INSEAD Executive Education	Design Coach
February 2020 - Present	Coaching executives in creative thinking, the design process, and user optimization for INSEAD's Design Thinking and Creativity for Business executive education course.
Microsoft	UX Design Intern
June 2020 - August 2020	Interned at the Cambridge Garage at Microsoft's New England Research and Development office working on Microsoft Teams.
Under Armour	Apparel Designer, Sponsored Project
August 2019 - September 2019	Designed apparel and footwear solutions for a collegiate, female Quidditch athlete in a two-week Under Armour sponsored project through the FAAS Studio and PENSOLE Design Academy.
Envision Financial Systems	UX Design Intern
June 2018 - August 2018	Designed interface for new enterprise software, starting from user research all the way to final executable prototypes alongside a design system that was delivered to the development team. Additionally, worked with Fortune 500 clients to tailor the product to their needs.
Education	
ArtCenter College of Design	BS, Interaction Design & Business Minor & Social Innovation Minor
August 2018 - August 2021	Graduated with honors. Received grant funding from VentureWell. Took a breadth of courses from the Interaction, Environmental, Product, and Graphics departments ranging from creative prototyping to spatial design.
California Institute of Technology (Caltech)	Cross-Registered Student
January 2021 - March 2021	Took BEM110 Venture Capital as a cross-registered student within CalTech's Business, Economics, and Management program. Worked alongside CalTech undergraduate and graduate students.
INSEAD	Exchange Program
January 2020 - May 2020	Selected amongst eight designers to study alongside MBA students at INSEAD Singapore. Courses included Customer Insight, New Business Model, Brand Management, Management of Services, Digital Social Media and Marketing Strategy, Creative Thinking, Introduction to Negotiations, Digital Entrepreneurship, and Product Management in a Digital World. Additionally, was part of the winning team at INSEAD's Startup Bootcamp.

## Skills

User Experience Design, User Interface Design, User Research, Human-Computer Interaction, Soft Goods Design, Wearables, Material Innovation, Augmented Reality, Virtual Reality, Game Design, Motion Design, Sustainability, Strategy, Storytelling, Entrepreneurship, Branding

## Tools

Adobe XD, Photoshop, Illustrator, InDesign, Premiere, After Effects, Sketch, InVision Studio, Figma, ProtoPie, Principle, Unity, Lens Studio, Spark AR, HTML, CSS, JavaScript, VueJS, Python, Processing