ROYCE JIAJUN LI

Concept Art, Visual Development, Character Design

CONTACT

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SUMMARY

Concept artist focusing on Character and Creature Design. I'm passionate about games, films and aniamtions, and would love to collaborate, contribute and learn in your production team.

EXPERINCES

Character Freelance Artist, contractor TiMi Studios, Remote

- help creating concept designs of various themed creatures for mobile game Arena of Valor.
- help designing featured prop ornaments for the tournament campaign of the game.

Spring - Summer 2022

EDUCATION

ArtCenter College of Deisgn, Pasadena, CA

Bachelor of Sceince, Entertainment Design, Concept Art

Spring 2019 - present

SKILLS

Softwares: Photoshop, InDesign, Procreate, Blender, Zbrush

Anatomy: Human, Animals

Traditional Mediums

Focus: Character Design, Creature Design