LUCYA JUHSIN CHUANG

Lighting Artist, Unreal Generalist ❖ lucyalight.com

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WORK EXPERIENCE

ArtCenter College of Design

Jan. 2023 - Apr. 2023

Teaching Assistant: Lighting Fundamental

Pasadena, CA

- Assisted instructors in teaching lighting theory and design to a class of 40 students, while providing additional research and class materials.
- Provided project critique and assistance to students and offered further support outside of class time as needed.

ArtCenter College of Design

May. 2022 - Dec. 2022

Lighting Artist: CG Short "Midnight Shift"

Pasadena, CA

- Collaborated with a team of artists to produce a 3 and a half-minute CG short using real time lighting.
- Main responsibilities included designing and setting up lighting for appointed scenes, assistance in texture creation, and problem-solving in Maya and Unreal Engine.

ArtCenter College of Design

May. 2022 - Dec. 2022

Lead Lighting Artist, Co-Director: CG Short "Purranormal Catvity"

Pasadena, CA

- Collaborated with a smaller team to produce a .3-minute CG+2D hybrid short, using real-time lighting.
- Responsibilities included lighting lead, texturing, environment modeling, prop designs, and character design.

ArtCenter College of Design

Jan. 2021

Orientation Leader

Pasadena, CA

 Assisted ArtCenter Student Experience department in introducing animation majors to new students, providing guidance and valuable information for their classes.

SKILLS AND SOFTWARES

Skills: Lighting artist, texturing, CG modeling, clay modeling, creature designer, prop designer **Softwares:** Unreal Engine, Maya, Adobe Photoshop, Adobe Illustrator, Adobe After Effect

Languages: English, Chinese

EDUCATION AND AWARDS

ArtCenter College of Design

Apr. 2023

Bachelor of Science: Entertainment Design - Animation

Pasadena, CA

Graduate with Honors, GPA: 3.57

Gallery and Department Display

Jan. 2020 - Present

Clay Sculpture

Pasadena. CA

Clay sculpture was selected for display at ArtCenter's gallery, and was later moved to the Entertainment
Department's office for long-term display.