SO LIN PARK

Character Design • Background Design

SINKERFISH.COM

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EXPERIENCE

GAUMONT ANIMATION / Visual Development Artist
2020 JUN- 2022 MAY / feature animation film HIGH IN THE CLOUDS

SONY PICTURES ANIMATION / Background Designer
2019 DEC- 2020 MAY / TV series THE BOONDOCKS

AQUAMEN ENTERTAINMENT / Character Designer
2019 JAN- APR / feature animation film MONKEY KING: THE BEGINNING

FREELANCE & COMMISSION WORK
2022 OVERWATCH 2- Kazone Entertainment / Environment Design
2021 PLAYERUNKNOWN'S BATTLEGROUNDS- Kazone Entertainment / Prop Design
2020 Titmouse, Inc.- AMC animated series PANTHEON / Character Design
2019 Solution Television Enterprises LLC- unannounced project pitch / Background Design
2018 DeviantArt- ARG Project / Character Portraits
2013 Project UNDER- indie adventure game / Character Design

TEACHING ASSISTANCE & TUTOR
2018 Kazone Art Academy- Character Design teacher's assistant
2016- 2017 Tutor- Figure drawing mentoring for mentees abroad

EDUCATION

2015- 2022 Art Center College of Design – Entertainment Design: Concept Track
                / Bachelor of Science, Honors
                / Provost's List: 2016 • 2017 • 2018 • 2019
2013 JAN- DEC Gnomon School of Visual Effects – Entertainment Design

STRENGTHS

Character design
Background design

PROGRAMS & LANGUAGES

Photoshop   ●●●●●
Blender   ●●●○○
After Effects   ●●●○○

English / Korean