



## KRYSTLE LIU JAEY

Concept Artist | Illustrator based in Pasadena, CA

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### EDUCATION

2019 - 2023

#### BACHELOR OF SCIENCE

Entertainment Design Department - Concept Track

ArtCenter College of Design, Pasadena, CA

### EXPERIENCE

2023

#### Background Painter -

Animated Short "Tim Sandal's Side Project"

*ArtCenter College of Design*

Painted backgrounds for a 2D animated short in accordance with the style guide given and made adjustments to layouts when necessary.

2022

#### Toy Design Intern

*NBCUniversal*

Worked closely with the Toy Design team to develop concepts and character art for toys and collectibles for IPs under the Universal brand, including *Trolls*, *Spirit*, and *Jurassic World*.

2022

#### Character Design, Graphic Design -

Board game project "Case Closed"

*ArtCenter College of Design*

Worked in a team of three to design and produce a fully playable board game. I was responsible for the box art, character cards, logo and one sheet.

2022

#### Visual Development, Color Script, Texture Artist -

Animated Short "Purranormal Cativity"

*ArtCenter College of Design*

Collaborated with the Animation track to produce a 3 minute CG short. Responsible for background art, textures for most of the 3D models (environment, props, characters) and the color script.

2022

#### Teaching Assistant - 2D Animation Fundamentals

*ArtCenter college of Design*

Worked as a teaching assistant to teach a freshman class of 20 students the basics of 2D Animation using Toon Boom Harmony.

### SKILLS

#### Design

Adobe Photoshop, Illustrator, InDesign, Procreate, Maya, Toon Boom Harmony, Unreal Engine 4.26, Zbrush

#### Softwares

Microsoft Office, Google Suite, Keynote, Adobe Premier Pro

#### Language

English (*Fluent*), Mandarin (*Fluent*)

Japanese (*Professional N1*), Bahasa Melayu (*Professional*)

### HONORS

2021

ArtCenter Provost List