

## Education

---

### Graduate Fellowship Term Summer 2023 (Hornors Term)

Anticipated 08/2023

Artcenter College of Design, Pasadena, CA

### Master of Fine Art in Media Design Practices

09/2021-04/2023

Artcenter College of Design, Pasadena, CA

### Bachelor of Art in Product Design

06/2019

Jiangnan University, Wuxi, China

### Study Away-Digital Product Design and Management-INSEAD Collaboration

04/2022

Artcenter College of Design, Pasadena, CA

## Experience

---

### Grduate Assistant

03/2022 - 04/2023

Artcenter College of Design, Pasadena, CA

- Help Editors perform preliminary review of submitted academic articles
- Designed the cover of American Anthropologist magazine
- Interviews with editors of different magazines

### Teaching Assistant

09/2022 - 04/2023

Artcenter College of Design, Pasadena, CA

- Support teaching for Artcenter Media Design Practices' Concept year students

### Project Assistant- Intern

09/2021 - Present

Design for Design Studio, Taiwan, China

### UX Designer

07/2019-05/2020

Vivo Mobile Communication Co., Ltd, Nanjing, China

- Designed User Experiences page organization of the mobile and desktop web apps using Sketch to improve the user's experience inside shopping malls.
- Identified user behaviors through user report analysis.
- Created a game in Sketch, engaging with three million players to increase the game point currency to product exchange program.

### Design Assistant

01/2019

LKKER Technology Company Shenzhen Operation Center, Shenzhen, China

- Developed prototypedesign for new products, using sketches, Rihino and Keyshot to instruct, draft, and build physical products according to consumer demands.
- Analyzed and generated design plans for different version of the products.
- Conducted user research including qualitative interviews, virtual chats, and demos to understand user needs.
- Communicated and supported technical structural staff with instructions to identify if the product is viable for production.

## Course Projects

---

### Koi Pond Game

11/2019

Vivo Mobile Communication Co., Ltd, Nanjing, China

- It is a project of Vivo Points Mall, which aims to let users consume the points they get after shopping.
- The whole game mechanism is to place bets with points and randomly draw prizes. The whole game mechanism was created by me and I made the 1.0 version of this game.
- As soon as the game was launched, it became the highest-grossing feature on the whole platform, with the highest number of users' daily activities.

## **Game Interactive Bartender Design**

04/2019

Jiangnan University, Wuxi, Jiangsu Province, China

- Smart home products designed for young people, a brand-new kind of household appliance.
- Bold and disruptive design, in which I creatively redesign ordinary household appliances in terms of appearance and functionality as well as product interaction.
- Game interaction way to the product.

## **Circle Parade**

04/2022

Artcenter College of Design, Pasadena, CA,

- Built by Lens Studio and can be used in Snapchat.
- Using Cocodata to train my own machine learning model to help the ammination to detect circles.
- 100% usable and interesting.

## **JUMPJUMP**

04/2022

Artcenter College of Design, Pasadena, CA

- A game built in Unity. The role in the game is controlled by Mindwave, users play the game with their brain instead of their hands.
- It is a new design of game mode.

## **Skills**

---

### **Software**

Unity/ Blender/ Lens Studio/ Photoshop/ Adobe Illustrator/ Sketch/ Principle/ Figma/ Adobe ffect/ Touchdesigner/ Arduino

### **Design**

Product Design/ Service Design/ User Experience Design/ Speculative Design/ Prototyping/ Creative Problem Solving

### **Languages**

English (fluent)/ Mandarin (native)

## **Honors and Awards**

---

### **ArtCenter scholarships**

Artcenter College of Design, Pasadena, CA, Aug 2021- Present

### **Two Chinese national patents for CPR and AED**

National Intellectual Property Administration, PRC, Wuxi, Jiangsu Province, China, Mar, 2019

### **First Class Scholarship of the university**

Jiangnan University, Wuxi, Jiangsu Province, China, Sep, 2018

### **Science and Technology Innovation Scholarship**

Jiangnan University, Wuxi, Jiangsu Province, China, May, 2018