

Yuja Lee

Character Design / Illustration

<u>tokipado.com</u> tokipado@gmail.com

Education

ArtCenter College of Design

BFA Illustration / Entertainment Arts (Anticipated Summer 2022)

- Provost's List Fall 2018, Fall 2019, Fall 2020
- ArtCenter student scholarship

Experience

Teaching Assistant

ArtCenter College of Design - Viscom Fundamentals with Mark Hannah

(September 2019 - May 2022)

- Aided students on how to communicate form and volume through line weight and confident line quality
- Gave brief demos and tips for the 3D program SketchUp
- Gave critiques on weekly techniques and skills learned throughout the term

ArtCenter College of Design - Visual Development with Cliff Nielsen

(January 2022- August 2022)

- Gave critiques on weekly assignments throughout the term
- Gave weekly presentations on different aspects of Visual development to students

Related Courses

Character Design

Adam Dix - 01/2020 to 04/2020

- Designed 5 original characters for a personal project
- Did polished turnarounds for 3 characters
- Collaborated with peers to design 5 characters based off the musical "Newsies"

Color and Story

Leia Ham - 01/2020 to 04/2020

- Designed 5 characters based off of the animated film "Princess Mononoke"
- Created a color script, did quick thumbnails, a character lineup and composition layouts.
- Painted 3 story beats in Adobe Photoshop.

Intro to Maya

Craig Van Dyke - 09/2020 to 12/2020

• Designed and modeled objects to create a still life arrangement, as well as creating uv maps and assigning basic textures to modeled objects and lighting within the program.

Concept Art 3 Thesis & Thesis Pre-Production

Evgeni Tomov & Paul Taylor - 01/2021 to 12/2021

- Assisted in the character development and creation of background layouts for a short film.
- Painted background layouts for a short film, which were painted in Adobe Photoshop

Skills Illustration

Character Design, Visual Development, Background Painting, Zine Artist.

Digital Software

Adobe Photoshop, Illustrator, InDesign, SketchUp, Maya, Clip Studio Paint

Interests

Animated films and shows, comics, playing video games, and most recently, mechanical keyboard building!