**Lanier Raceplex League Race Rules**

Updated 7.15.19

1. Start: The race start will be single file. All drivers may accelerate together at the wave of the green flag. But, no driver can move out of the single file line before passing the start/finish line. Jumped starts, and brake checking, will be assessed a penalty. If the green flag is not waived, all drivers will continue the lap at moderate pace for another start attempt.
2. Passing: A pass is successful when the overtaking kart is 50% alongside the lead kart at the turn-in point. Each driver must leave room for the other kart. An overtaking kart that is not 50% alongside will yield the turn to the leading kart. No passing allowed in the area of a yellow flag. It is the driver’s responsibility to give back an improperly gained position in order to avoid a penalty.
3. Qualifying: Drivers are expected to demonstrate their best lap-time during each session. If you leave/cut the course short, that lap time will be deleted. If you impede other qualifying drivers from their fast laps, you will start last. Stopping on-track to wait for a clear lap is unsafe and you will start last.
4. Blocking: You can make one defending move in front of the kart behind you. You cannot move back across the track after you’ve made the one allowed defensive move. You cannot force someone off course or into the course boundary barriers, including on a straightaway.
5. Intentional kart contact and rough driving will not be tolerated and may result in loss of driving privileges. Avoidable contact is deemed to be rough driving. Multiple or frequent “incidental” contacts will be deemed rough driving. Rough driving will be assessed at the sole discretion of the track officials and/or race director. Avoidable kart contact under braking (ramming) is specifically prohibited and will result in penalty.
6. Penalties: Any penalties to be applied may include actions such as a stop and go, a final position change, disqualification from race results, or reduced power for a period of time.
7. Off-course: Four wheels outside the course boundary barriers will result in a stop and go penalty or a 2 position penalty in race results. If there are three off-course excursions, driving privileges will be forfeited for the day.
8. Black Flag: If an open black flag is directed at you, you must go to the penalty box within the next two laps for a stop and go penalty. If a black flag is not honored, you will be eliminated from the rest of the day’s activity.
9. Blue Flag: If an open blue flag is directed at you, it alerts you that a faster driver is approaching from behind. Do not immediately hit your brakes or make irregular steering moves. You should continue on your normal driving line and allow the faster driver to pass entering the next turn or on the following straight. It will be helpful if you point to which side you want the overtaking driver to pass. The overtaking driver is responsible for safely completing the pass.
10. Pit lane/transit speed is limited to a “runners” pace: about 15 mph.
11. Bad behavior or offensive language will not be tolerated. Any person involved must leave the premises.