

Xuan Zhang

Character Concept Artist

Los Angeles, CA.

626-566-5612

xznuesora@gmail.com

PROJECTS

The Embers ~ Saga of the Imperial VIII Legion, Personal Project

2022

Responsibilities:

- Design and create a set of NPC characters, player character costumes, and props for an MMORPG
- Design characters and objects that accurately reflect the book's story
- Create concept art for characters, environments, and objects in the game

Character Redesign for *Rust Eater Bisco*, School Project

2022

Responsibilities:

- Design, create and develop characters and props based on information from the novel *Rust Eater Bisco*
- Work with the team to ensure all character designs adhere to a consistent style
- Ensure all character designs meet project requirements and deadlines

EDUCATION

ArtCenter College of Design, Pasadena — Bachelor of Science

September 2018 - December 2022

Entertainment Design, Concept track.

AWARDS

20th Platinum Creative International College Student Graphic Design Competition, 2019 — Award of Selected

SKILLS

Photoshop / Procreate

LANGUAGES

Fluent in Chinese Mandarin, English, and Japanese.
Written and spoken.

B. Free Theme Design Competition Unit / B1. Illustration Design