

Jiuyun Sunzhou

Concept Artist

Personal Info

E-mail

jiuwellsz@gmail.com

Phone

(626) 696-0814

Linkedin

[Jiuwell Sunzhou](#)

ArtStation

[jiuwell Sunzhou](#)

Instagram

[@jiuwell.cloudart](#)

Website

[jiuwelldesigns.com](#)

Skills

Photoshop
Traditional medium
ZBrush
Blender
GravitySketch

Intro

I am a concept designer specializing in characters, vehicles, and world-building. I enjoy finding inspiration from other design fields such as automotive, fashion, and architecture. I love exploring designs through experimental media and processes.

Experience

2022-01 - 2022-02

Character Design

The Simpsons: Treehouse of Horror XXXIII

- Lisa character design in Death Tome

2022-04 - 2022-08

Character Design

Untitled Collectives

- Character concept design

2021-07 - 2021-11

Internship

NetEase Games

- Character design for unannounced project
- Creature design for Harry Potter property

2021/09 - 2021/10

Lead Character Designer

Plumehead Studio

2022 GR86 x Initial D commercial

- Character Design of Takumi Fujiwara
- Character Design of Keiichi Tsuchiya
- Environment Art
- Keyframe

2020/12- 2021/07

Concept Development

HangZhou Chaoyouxi Technology

Tencent Games Franchise Honor of Kings

- Prop Design
- Character Design

2020/05 - 2022/05

Lead Artist | Independent Comic Project

Half Dragon

- Concept design
- Page layout and composition
- Inking artist

Education

2018-09 - Present **BS in Entertainment Design Concept Track,
ArtCenter College of Design**

2019/05 - Present **Teacher's assistant**
ACCD Advanced Perspective | Eric Ng
ACCD Figure Drawing | Bob Kato
ACCD Traditional Painting | Richard Houston
ACCD Graduate Industrial Design - Visualization
Character Design for Video Games | Shan Qiao

- Aid in note taking and course management
- Participate in critique and student draw overs
- Performing lectures and demonstrations