

Robert C. To

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EDUCATION	ArtCenter College of Design Bachelor of Fine Arts in Illustration – Entertainment Arts Graduated December 2021 with honors Pasadena City College	
COURSE HIGHLIGHTS	Mike Humphries , Background Painting (2020), Style (2020) <ul style="list-style-type: none">❖ Created background art through a strict process of research, thumbnails, layouts, color keys, and painting Brianne Neumann , Color & Story (2019) <ul style="list-style-type: none">❖ Created visual development work with an emphasis on the use of color within a story to convey emotions, mood, and progression Adam Dix , Character Design (2018) <ul style="list-style-type: none">❖ Developed character line-ups, turnarounds, and expression pages Will Weston , Sketching for Entertainment (2018) <ul style="list-style-type: none">❖ Developed props and layouts using style reference	
SKILLS	Digital painting, graphite, charcoal, acrylic, oil, limited 3D modeling, limited coding	
SOFTWARE	<ul style="list-style-type: none">❖ Adobe Photoshop❖ Adobe Illustrator❖ Adobe InDesign❖ Paint Tool SAI❖ Autodesk Maya❖ ZBrush❖ Processing IDE❖ Microsoft Office	
INTERESTS	Currently playing: <i>Breath of the Wild</i> Currently reading: <i>Dungeon Meshi</i> by Ryoko Kui Currently DMing: <i>Dungeons & Dragons 5e</i> (on hold)	

