



Zexi(Ollio) Ye

UX & Product Designer www.ollio.design Pasadena, CA
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Education

ArtCenter College of Design, Pasadena, USA

Product Design, BSc, 09.2018- Anticipated Graduation 04.2023

Chongqing Jiaotong University, Chongqing, China

Urban Planning, Course Work, 09.2015-06.2017

Experience

Bosch User Experience Intern

05.2021-08.2021, Bosch, UX Department

Participated in design and testing of future internet-connected vehicle HMI (Human Machine Interface). Supported Industry 4.0 Project team with Research, Ideation, and Prototype. I improved my ability to conduct user testing & user research and further iterate/ideate based on findings.

Motorola Solutions Industrial Design Intern

05.2022-08.2022, Motorola Solutions

Collaborated with UX colleagues to define Motorola's next-generation body-worn camera; Supported team designing, building, and testing the package of "out of box experience" project.

INSEAD Cooperated Program

09.2021-11.2021, INSEAD

Collaborated with INSEAD MBA students to practice product management in the digital world by implementing the "Lean UX" methodology.

ASUS Sponsored Program

09.2021-12.2021, ASUS ROG

Developed concepts for ASUS ROG AniMe technology/devices. Envisioned how ASUS could build a closer relationship with subcultural groups.

Teaching Assistant at ArtCenter College of Design

01.2020-09.2020, ArtCenter

Assisted students with creating minimum viable product (MVP) for their own project.

09.2019-01.2020, ArtCenter

Assisted students with building advanced surface model with Solidworks.

Skills

Contextual Inquiry, Usability Testing, Research, Figma, Adobe XD, ProtoPie, Adobe After Effect, Arduino, Python, Solidworks, Keyshot, Photoshop, Illustrator, Zbrush, Rapid-prototyping, Gravity Sketch, Concept Ideation, Mock-up Making

More about me

Language: Fluent English, Native Chinese,
Interests: Badminton, Cocktail, "Go", Digital-Racing, Lo-Fi Music, Biking, Glamping