

Shukui Wei

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About Me

I don't limit myself as a Spatial Designer. Architecture, Transportation, Film, Photography, Product, no matter which type of design it is, we can always learn from them such as, aspect ratio and focal lens from Flim and Photography, the beauty of dynamic and fluent movement on a sports car's body or a product. After I learn from what I am interested, I bring it back and integrate them as a new me.

Education

| Art Center College of Design Environmental Design Department | | | 2018 |
|--|---|--|------|
| Experience | | | |
| Shenzhen New Land Tool Planning&Architectural Design CO.LTD Internship Junior Designer Responsible for Landscape design | | | 2021 |
| Genesis at ACCD Sponsor Project Luxurious future experience of auto show in 2040 | | | 2021 |
| Skills | | | |
| Software Rhino AutoCAD Solidworks Modo Blender | UnrealEngine Twinmotion Enscape Keyshot Grasshopper | Photoshop Indesign Illustrator Premier AfterEffect | |
| Hardware Lasercut | 3d Printer | CNC Machine | 1 |

Languages Mandarin

English