

Paul Hur

Storyboard artist

Paul Hur

I am a draftsman who is in love with storytelling with a focus in storyboarding and layout. I am also accomplished in visual development with Gravity sketch, Medium, Zbrush, and Blender.

Portfolio link : <https://paulhur.artstation.com/projects>

Contact : paulbhur95@gmail.com

Cell : 626-200-5033

Skills

Illustration : Pencil, Ink, Watercolor, Acrylic, Digital illustration.

Storyboarding : Storyboard Pro

Programming : Python.

3D modeling : Zbrush, Blender, Gravity sketch (VR), Adobe Medium (VR)

Language : Fluent in English and Korean.

Experience

Nickelodeon/ Storyboard revisionist

2015, BURBANK

Transformers TV animation

Storyboard revisionist

BINAREE / Art Intern

2015, SEOUL

Mobile game company

Community artist internship

T-Robotics / 3D modeller

2018, PANGYO

Robotics company

3D Modeller for presentation

Education

Carnegie Mellon University / BFA study

2016 - 2018, Pittsburgh, PA

Bachelor of Fine Arts in Arts Study

ArtCenter School of Design / BFA

2018 ~ 21, 2021, Pasadena, CA

BFA Illustration Entertainment Arts (8terms)