KEVIN XU

Visual Development and Illustration

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EDUCATION

ArtCenter College of Design, Pasadena CA   An. December 2022

Illustration, Entertainment Arts B.F.A.

EXPERIENCES

Vis Com Teaching Assistant - **ArtCenter College of Design**, Pasadena CA   Spring 2020
- Guided students by doing draw-overs of their environments and props
- Coordinated with the instructor and other TA to provide office hours
- Helped the professor critique assignments and solve tech issues on Zoom

Bibigo Team Server - Westfield Santa Anita, Arcadia   Aug - Dec 2018
- Worked together with other team members to make and serve food to customers

COURSE PROJECTS

Background Painting for Animated Films   Spring 2022
- Designed 4 layouts in Photoshop w/ value studies and color keys for direction
- Painted 4 backgrounds in the same style as part of a personal story project
- Iterated different cinematic lighting scenarios w/ emphasis on mood

"The Elf Maiden"- Visual Development   Fall 2021
- Collaborated with other Illustration artists to design props, characters, and environments for 2D animation
- Analyzed historic references to deliver sketches and concepts that are true to the Sami fairytale and culture
- Coordinated the group's painting style to be in line with the project's goals

SKILLS

Design and Presentation: • Narrative Illustration • Layout Design • Prop Design • Research • Time Management • Bass Guitar • Short Story Writing • Python
Software: • Photoshop • Maya • SketchUp • Blender • Gravity Sketch
Languages: Native English, Fluent Mandarin, Intermediate Spanish

AWARDS / RECOGNITION :

ArtCenter Distinction, Pasadena, CA   2022
ArtCenter Undergraduate Scholarship, Pasadena, CA   2022

ACTIVITIES:

Plein air painting Club   2019- 2021