

Qingyang Zhu

Concept artist & Illustrator

+1 (323) 446-9086

zoezhuqy@gmail.com

zoezhuqy.wixsite.com/artportfolio

竹
晴
陽



Education	ArtCenter College of Design, Pasadena, CA, USA Bachelor of Fine Art Illustration, Entertainment Arts track	2018 - Dec 2022
Experiences	Game Art Designer Internship, NetEase Games, Guangzhou, Guangdong, China (remote) <ul style="list-style-type: none">• Diablo: Immortal• Work closely with the concept design team and learn about the production process• Create prop design, character design and storyboarding in the style of the game	July - Aug 2022
	Illustrator internship, CM National Inc, Los Angeles, CA, USA <ul style="list-style-type: none">• Ooonimals• Create background illustration for the game	April - May 2022
	Freelance illustrator, Epoch Xin Ji Yuan Magazine, Shanghai, China (remote) <ul style="list-style-type: none">• Illustrate for the articles	April 2022
Awards	Honor Graduate, ArtCenter College of Design, Pasadena, CA	Dec 2022
	ArtCenter's Provost's List, ArtCenter College of Design, Pasadena, CA	Fall 2021 Summer 2022
	3x3 International Illustration Show No.18, Merit Prize, Artisanal Media LLC, Brooklyn, NY	June 2021
Skills	Softwares: Adobe Photoshop, Adobe Illustrator, Adobe Indesign, Procreate, SAI, Blender, Maya, 3ds Max Languages: native in Chinese, fluent in English	