Jingyi Ge

Interaction Designer

Contact

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Biography

As an interaction designer, love a variety of learning, UI/UX, AI, VR, MR, the possibilities in emerging tech.I am passionate about designing positive experiences for people as they navigate the future worlds of mixed reality and real life.

Education

Art Center College of Design (2018.09 - 2023.04)
Bachelor in Science | Interaction Design
Minor | Designmatters

Experience

DOVETAIL
Visual Interaction Design Intern
2021.08 - 2021.12
Assist in developing and iterating the UI design of the official website and other E-commerce platforms and complete the development of creative features based on user experience
Manage the design of weekly official social media promotion on social media, enhance brand awareness through visual
Assist with video production and photography requirements
Assist in developing and iterating new packaging of products according to user experience

SportEdge
Freelance UX&UI Designer
2020.10 - 2021.03
Work as UX & UI, graphic designer help develop mobile app. Cooperate to complete prototype drawings from low fidelity to high fidelity, realize some creative functions, and enhance product experience through vision.

Language

Chinese (Native)

English (Fluent)

Korean (Basic)

Academic Projects

Irregly
Sponsor Personal Project
2020.01 - 2020.04
A personal interactive installation project. The project requires the product to be made of metal and to use electroplating and anodizing metal.
It covers from user research and product analysis to design prototypes, brand design and retail sources. Users can create different reflections by changing the frame of the installation and reacting with sunlight.

Eleos
TDS Team Project
2022.5 - 2022.8
Team work on design in the future. Emphasize user-centric research methods and skills, and iterate design solutions using medium and high fidelity prototypes.
We aim to reduce personal food waste for the community by placing excess and unnecessary food in smart food pantry that users can take away if

Recognitions

Art Center College of Design Provost's List
2020 - 2021

Materials and Explorations Sponsor Project Third Place
2020. 04

Donor-Funded Scholarships
2020.12

Skills

Tools	Design
Adobe XD	User Research
Figma	Persona
Illustrator	Use Casting
Photoshop	Competitive Analysis
Premiere Pro	User Need
InDesign	Information Architecture
HTML/CSS	User Workflow
Figma	Wireframe
SolidWorks	User Interface Design
Keyshot 9	Graphic Design
Unity	Usability Test
Gravity Sketch	Scenario