

Roberto Aguilar

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PORTFOLIO

<https://www.robluaguilar.com/portfolio-collections/my-portfolio/project-title-6>

LINKEDIN <https://www.linkedin.com/in/roberto-aguilar-b655b9268/>

EXPERTISE & SKILLS

Software: Adobe Photoshop, Blender, Marvelous, Zbrush, Storyboard pro,

Engineering Software: NX, Catia, Solidworks, Python

Collaborative oriented approach with Executives, Team Leaders, Business Owners, and Creators to bring high quality creative work.

AWARDS

- Artcenter Scholarship 2020-2023

EDUCATION

ITESM CCM 2011-2016
(Instituto Tecnológico de Monterrey - Mexico City)

Bachelor of Sciences /
Mechatronics Engineer

Emphasis:
Engineering Design: 3D modeling

Escena 2017-2018
Bachelor of Arts/ Illustration

Emphasis: Concept Designer

Art Center College of Design 2020-2024
Bachelor of Arts and Sciences /
Entertainment Design

Emphasis: Concept Designer

EXPERIENCE

DESIGNER / ENGINEER STARTUP

Jan 2016 - June 2017

- Designing and 3D printing a low cost prosthetic hand
- Technical datasheet of the materials used.

ESCENA STUDIOS

Storyboard artist, Character and vehicle Designer

Jan 2018 - Jan 2019

- Storyboarded parts of a short film promotional material for Escena School. I also worked as a character and vehicle designer.

ANIMA STUDIOS - REMOTE

June 2022 - July 2022

- 2D layout artist for an unannounced 2D feature film. Translated the environment from the storyboard into cleaner and perspective accurate drawings for the art department to paint.