

artbygardner.com

ı	ional Gardner	+1 313 784 1876

Illustration / Concept Design lionel.artbygardner@gmail.com

EDUCATION

JAN 2016 - 2022	ART CENTER COLLEGE OF DESIGN, PASADENA, CALIFORNIA, USA
	ILLUSTRATION / ENTERTAINMENT ART
JUN 2020 - 2021	CG MASTERS ACADEMY, LOS ANGELES, CALIFORNIA, USA ENTERTAINMENT CONCEPT DESIGN

SEP 2019 - 2019 BRAINSTORM SCHOOL, BURBANK, CALIFORNIA, USA

KEYFRAME ILLUSTRATION

EXPERIENCE

FEB - MAR 2022	VISUAL DEVELOPMENT I FREELANCE I PASADENA, CA, USA Developed images while using compositional elements in order to relay clear narratives.
MAR - APR 2021	Elfenlied I AZG Productions I BURBANK, CA, USA Provided storyboards and animatic for short film in production.
MAR - MAY 2021	MOBILE GAME I The Third Cartel I PASADENA, CA, USA Designed background environments for mobile game.
DEC - JAN 2020	Shadow and Bone Netflix Los Angeles, CA, USA-Worked as a concept artist to create character and prob designs for a show that was in development.
OCT - DEC 2020	VISUAL DEVELOPMENT 1 FREELANCE 1 PASASENA, CA, USA Developed images while using compositional elements in order to relay clear narratives.
JUN - AUG 2020	1960 HARLEM ANIMATED POSTER I FREELANCE I PASADENA, CA, USA Visual Development Artist for an animated feature film
SEP - JAN 2019	CPD MENTORSHIP PROGRAM I ART CENTER I PASADENA, CA, USA Worked closely with Art Directer designing conceptual designs during mentorship program.
JAN - APR 2017	TEACHERS ASSISTANT I ART CENTER COLLEGE OF DESIGN I PASASENA, CA, USA

VISUAL DEVELOPMENT I FREELANCE I PASASENA, CA, USA

Developed images while using compositional elements in order to relay clear narratives.

Assisted for instructors in various duties including participating in class critiques, tech support, and assisting in demonstrations.

RECOGNITION

AUG - SEP 2018

2017-2023	ART CENTER COLLEGE OF DESIGN QUASI GRANT CONT.
2017-2023	ART CENTER COLLEGE OF DESIGN UG SCHOLARSHIP
2021	CGMA CIRTIFICATE FOR ENVIORNMENT CONCEPT DESIGN
2023	RAY CHARLES FOUNDATION MINORITY SCHALORSHIPV