

Huali Qu

Industrial Designer, Experience Designer
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EDUCATION

Sept, 2018 to Dec, 2021	<i>ArtCenter College of Design, LA, CA, Bachelor of Science in Product Design</i>
2013 to 2017	<i>Dalian University of Technology, China, Bachelor of Science in Industrial Design</i>
Mar, 2015 to Aug, 2015	<i>Monash University, Melbourne, Australia, Study Away Program</i>

RECOGNITION

Dec, 2021	<i>Graduation with Honors, ArtCenter College of Design</i>
Sept, 2018 to Aug, 2021	<i>ArtCenter Scholarship UG</i>
May, 2021 to Aug, 2021	<i>ArtCenter Samsung Endowed Scholarship</i>
Dec, 2019 to Dec, 2020	<i>Running Shoe design 1:1 model displayed in ArtCenter Gallery</i>
2014	<i>Academic Scholarship of Dalian University of Technology</i>

EXPERIENCE

Apr, 2020 to Sept, 2020	<i>Frog Design (Shanghai), ID Intern, (5 months)</i> Created all renderings for the launch event of Alpha: car washer robot from YGL company; attended Alpha adjust and dryer robot design. Alpha has been published on the market. Researched and produced 'BMW Design Language Research' and 'Nike House of Innovation Research' independently, which were collected by Frog.
July, 2020 to Jan, 2021	<i>Freelance for JGY Skin Care Brand, Shanghai, (7 months)</i> Independently designed Logo, packaging (inside & outside) of new product, online leaflets for JGY brand (skin care brand) which were produced and appeared on the market.
Mar, 2020 to Apr, 2020	<i>Intern in QYUJI Stationery Company, Shenzhen, (2 months)</i> Independently designed new pencilsharpeners which were produced and appeared on the market.
June, 2018	<i>Intern in Fengcheng Design Company, Shanghai, (1 month)</i> Independently designed layout for commercial Lawn Mower Magazine which was published.
May, 2021 to Aug, 2021	<i>Script Writing & Entertainment Design for Dark Alley, Linfen</i> Wrote scripts, designed interior and immersive details for offline role-playing-games from the beginning of the development of Dark Alley.

SKILLS

Design Skills:	Rendering, Sketching, 3D Modeling, Strategy, Ideation, Fast Modeling, Branding, Storytelling, VR Modeling, Graphic Design, Researching, Sewing, 3D Printing.
Software:	Illustrator, Photoshop, Rhinoceros, Gravity Sketch, Solidworks, Keyshot, Coreldraw, Blender, Miro, ZBrush, Figma, Premiere.
Languages:	Chinese, English, German (basic)

INTERESTS

Psychology, writing, literature, art pieces, handcrafts, sports, Taiji fist.